Post-Election 2016
Thinking routines, readings, and other resources to help guide discussion around the 2016 election. Use these resources to help your students better understand their own and others' perceptions about the election.

Value Sort Tool
How often do you take the time to reflect on what you value and why? Complete The Good Project's Value Sort to find out what is most important to you, and share your results with others.

Online Courses February 2017

In collaboration with Project Zero, Professional Education at Harvard Graduate School of Education (HGSE) is offering online professional education courses that are research-based and grounded in day-to-day teaching and leadership practice - you can apply what you learn, as you learn.

In these 13 week long, coach-facilitated, asynchronous online courses, you'll work with peers facing similar challenges and take away real-world solutions, inspiration, and the support of an engaged community. Each program promotes active, team-based learning that supports collaboration and sharing in schools and districts. Each has its own focus area but they also work well together.

Note: Online courses will be offered in February and September, we will no longer offer a May term.
Maker-Centered Learning

Maker-Centered Learning, from the Agency by Design project, provides both a theoretical framework and practical resources for the educators, curriculum developers, librarians, administrators, and parents navigating this burgeoning field.

Towards a Pedagogy of Play

This white paper situates the research in the fields of play and learning and presents promising theories around the objective and subjective nature of learning through play and the forces that shape those experiences.

Education & Equality

In Education & Equality, Danielle Allen examines the ideological impasse between vocational and humanistic approaches that has plagued educational discourse, offering a compelling proposal to finally resolve the dispute.

Participatory Creativity

Participatory Creativity, by Edward P. Clapp, presents a systems-based approach to examining creativity in education that aims to make participating in invention and innovation accessible to all students.

Making, Innovating, Learning

In May 2017, join educators from around the world for the Project Zero Perspectives conference in Pittsburgh, Pennsylvania. With the theme Making-Innovating-Learning we will explore the attributes of effective learning environments, with a special focus on creativity, the arts, and the maker movement.

Project Zero Classroom 2017

The Project Zero Classroom features various frameworks and tools that enable you to look at teaching analytically, develop new approaches to planning and make informed decisions about instruction. As a participant, you will explore ways to deepen student engagement; encourage learners to think critically and creatively; and make learning and thinking visible.
Out of Eden Learn is a unique online learning community that groups classes and students from around the world to take part in a powerful learning journey together. Its approach to cross-cultural inquiry and exchange invites young people to slow down to observe their worlds closely and to listen attentively to others; share stories and perspectives about people, place and identity; and explore how their own lives connect to bigger human stories. The program is open to all schools and students free of charge.

To find out more please visit [learn.outofedenwalk.com](http://learn.outofedenwalk.com), where you can access the project’s various social media sites, watch informational videos, download curriculum, and explore an active [Educators’ Blog](http://learn.outofedenwalk.com).