

During play you can...



Be a player.

Take on a role in the play and follow the children's lead.



Be a connector.

Scaffold children to connect with each other around a common goal or play theme.



Be a rubber band.

Stretch and extend the play through open-ended questions, embedding vocabulary and reinforcing teaching of concepts. Try the question stems to the right.



Be a documenter.

Record learning processes in order to deepen and extend learning



Be a mirror.

Describe in detail what children are doing, using rich vocabulary. E.g. "you're drawing a curved yellow line using the thin paintbrush..."



Be a steering wheel.

When play becomes unproductive, repetitive, or unsafe, steer it back in a positive direction.

Questions to extend play and deepen thinking:

- How did you create this?
- What part did you do first?
What could you add?
- What else could you try?
- Tell us more about your (painting, structure, game...)
- What do you notice about (that structure, object, etc...)?
- What do you wonder?
- What do you think is going on?
- Why do you think that?
- What might happen if....?
- What is the problem? What ideas do you have to solve that problem?
- Can you teach me/us how to...?