

Making Memory

A JusticexDesign Making Routine that encourages students to develop awareness around the impact of design choices on remembering and memory.

Reflect

Begin this making routine by reflecting on one's own ideas about remembering and memory. Explore connections between design and remembering. You might consider a provocation (or several) from the following list:

- *What is memory?*
- *Why do we remember? (What are some reasons to remember?)*
- *How is remembering complex?*
- *How is remembering by design?*
- *When, what, and who gets remembered?*
- *What is a memorial?*
- *Why do we memorialize? (What are some reasons to memorialize?)*
- *How is memorializing complex?*
- *How is memorializing by design?*
- *When, what, and who gets memorialized?*

Make

Step 1

Choose a person, idea, event, place, or time that you want to remember.

Step 2

Make or design something to help you remember the person, idea, event, place, or time you chose...

Step 3

Reflect on your design choices:

What design choices did you make? Name 2-3 design elements you incorporated in what you made.

How do these design elements help you remember?

Do you think these design elements might help others remember too? Why or why not?

Share

Share what you made with a classmate, friend, or family member. Invite them to reflect on what you made, perhaps using the [Messages, Choices, Impacts](#) Thinking Routine.