

Chance Encounters

Playful Learning Activity Card

Thanks to Elif Buldu, TED University, Turkey for this idea



Purpose

To empower learners and build a culture of collaborative learning. This activity provides a way for you to get to know your learners and for them to get to know each other.

Materials

- ▷ Source to play music (e.g. laptop; boom box)

Process

- ▷ Encounter one: Play music. This is the signal for students walk around the classroom freely. Stop music. This is the signal for students to pair up with the person closest to them to share their name.
- ▷ Encounter two: Play music, signally for students to walk around the classroom. Stop music, signally for students to pair up with the person closest to them to share their name, favorite game and hometown.
- ▷ Encounter three: Play music, signally for students to walk around the classroom. Stop music, signally for students to pair up with the person closest to them to share their name, favorite music, movie, and food.

More than one way

- ▷ Play as many rounds as you have time for, adding different elements to share (e.g., number of siblings or cousins).
- ▷ Ask students to share what they noticed about their classmates (e.g., there are many of us who enjoy chess), creating shared knowledge about the class as a group.
- ▷ Instructors can participate as well.