

# Gallery Walk

- While reading, use post-its to offer the following feedback to 2-3 colleagues:
  - appreciations
  - puzzles/confusions
  - suggestions for making your research process and findings more clear

# Connect

**What connections are you making between your own question/documentation and that of your colleagues?**

# Extend

How does what you see here extend your thinking **about the role of play in child development?**

What do you see that extends your own thinking **about your question?**

# Try

Drawing on your own work and the work of others you have seen today, **what do you plan to try next** in your teaching or documentation practice?

# Course Objectives

Through this course, students will learn:

- ❑ WHY play is a core resource for learning
- ❑ WHAT play looks and feels like in different cultural contexts
- ❑ HOW educators can promote play and playful learning in schools, including practices and strategies for teaching and assessing learning through play
- ❑ to understand and address social justice and equity issues associated with learning through play through teacher research and equity-centered teaching
- ❑ to advocate for play as critical to children's development and learning in schools

We will work toward these goals by exploring and discussing theoretical and empirical literature on play, as well as examples of play from real classrooms.

“Because play is spontaneous, fluid, and infinitely malleable, it can accommodate many cultural themes. Moreover, it has the potential to break down the distinctions between insiders and outsiders, to equalize relationships, and encourage children to risk playing new roles.”

Ramsey (2015), p.278

“Although play cannot change the external realities of children’s lives, it can be a vehicle for exploring and enjoying differences and similarities and for creating and seeing the possibilities of a more just world where everyone is an equally valued participant.”

Ramsey (2015), p.278

# 3-2-1 Feedback

- 3 must have readings/activities for next time
- 2 things to change or drop
- 1 new idea to include